

Module specification

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Module Code	CMT622
Module Title	Advanced Post-Production
Level	6
Credit value	20
Faculty	FACE
HECoS Code	100443
Cost Code	GACT
Pre-requisite module	NA

Programmes in which module to be offered

Programme title	Core/Optional/Standalone
BA (Hons) Filmmaking	Core

Breakdown of module hours

Learning and teaching hours	16 hrs
Placement tutor support hours	0 hrs
Supervised learning hours e.g. practical classes, workshops	8 hrs
Project supervision hours	0 hrs
Active learning and teaching hours total	24 hrs
Placement hours	0 hrs
Guided independent study hours	176 hrs
Module duration (Total hours)	200 hrs

Module aims

This module builds on Level 5 post-production techniques, advancing students' technical skills and creative application using industry-standard software. Emphasis is placed on precision, workflows, and the integration of visual and sound elements to produce industry-ready, polished projects.

Module Learning Outcomes

At the end of this module, students will be able to:

1	Demonstrate technical proficiency in editing and post-production using industry- standard software.
2	Apply creative and structured workflows to produce cohesive audiovisual projects.
3	Critically analyse and evaluate advanced post-production techniques and their impact on storytelling.
4	Integrate complex visual and sound elements to create industry-ready outputs.

Assessment

Indicative Assessment Tasks:

Advanced Post-Production Project

Students will complete the full post-production process for a film project, focusing on advanced editing, sound design, and the integration of visual effects.

- 1. 5–8 minute film portfolio.
- 2. 1500-word reflective analysis detailing the processes, decisions, and techniques used.

Assessment number	Learning Outcomes to be met	Type of assessment	Duration/Word Count	Weighting (%)	Alternative assessment, if applicable
1	1, 2, 3	Portfolio	5-8min	75%	N/A
2	4	Written Assignment	1500 words	25%	N/A

Derogations

None.

Learning and Teaching Strategies

Instruction and learning are delivered through various methods, including lectures, workshops, seminars, small group tutorials, Q&A sessions and online delivery via ALF. This would include blended learning with accessible online content, prioritising flexibility and inclusivity.

Many classes are exercise-based, promoting active student engagement in their learning process. One-on-one consultations with personal tutors and the presence of regular presentations throughout the course encourages students to engage in reflective learning.



Welsh Elements

In collaboration with the Welsh Language Team at Wrexham University, it is planned that key terms in the degree programme and certain topic areas will be available in Welsh – whether through workshop sessions, or audio and video material, with potential expansion of such capacity.

Indicative Syllabus Outline

- Post-production workflows: video editing, sound design, and visual effects integration.
- Skill in using industry-standard software for post-production.
- Techniques for precision in editing and integration of audio-visual elements.
- Creative problem-solving during the post-production process.
- Development of industry-ready, polished projects showcasing technical and creative expertise.

Indicative Bibliography:

Please note the essential reads and other indicative reading are subject to annual review and update.

Essential Reads

McClean, S.T. (2007), *Digital Storytelling: The Narrative Power of Visual Effects in Film*. Cambridge, MA: MIT Press.

Other indicative reading

Brindle, M. (2013), *The Digital Filmmaking Handbook: The Definitive Guide to Digital Filmmaking*. London: Quercus Publishing.

Wyatt, H. and Amyes, T. (2005), *Audio Post Production for Television and Film: An Introduction to Technology and Techniques*. 3rd ed. New York: Focal Press.

Administrative Information

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Initial approval date	September 2026
With effect from date	September 2026
Date and details of	
revision	
Version number	1

